

1st E<sup>b</sup> ALTO SAX  
MODERATE FUNK

# COMPUTER

composed & arranged  
by Bob Mintzer

(PLAY 2ND TIME ONLY)

(PLAY BOTH TIMES)

9

17

25

33

PLAY 1ST TIME ONLY

4 TIMES - PLAY 3RD + 4TH TIMES ONLY

(NO REPEAT ON D.C.)

1-2-3

TACET 1ST TIME

4

39

Ami<sup>7</sup> (SOLO)

FMA<sup>7</sup>

(ADD 2) TRIAD / E

Dmi<sup>7</sup>

ff

D<sup>7</sup>(#9)

Gmi<sup>7</sup>

Gmi<sup>7</sup> F13 E+<sup>7</sup>

47

Ami<sup>7</sup>

"COMPUTER"

1ST Eb ALTO SAX

FMA<sup>7</sup> (ADD 2) C TRIAD / E Dmi<sup>7</sup> D<sup>7</sup>(#9) Gmi<sup>7</sup> G<sup>7</sup>

Cmi<sup>7</sup> A<sup>7</sup>(#9) Dmi<sup>9</sup> G<sup>7</sup> B<sup>b</sup>/C C13 EbMA<sup>7</sup>/F

E<sup>7</sup> (63) (4 TIMES - PLAY 3RD + 4TH TIMES ONLY)

(1-2-3) (TACET 1ST TIME) (4)

(69) (PLAY 2ND TIME ONLY) 7 m 3 mf-f

(85) (4 TIMES - TACET 1ST TIME) mp-mf-f

(93) (OPEN) 2 (ON CUE) 2 D.C. AL ⊕

CODA

# COMPUTER

2ND Eb ALTO SAX  
MODERATE FUNK

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by Bob Mintzer

9

17

25

39

Musical staff with notes and a dynamic marking of *f*.

Musical staff with notes and a dynamic marking of *f*.

63 (4 TIMES - PLAY 3RD + 4TH TIMES ONLY) (1-2-3 (TACET 1ST TIME)

Musical staff with notes and a dynamic marking of *f*.

69 (PLAY 2ND TIME ONLY)

Musical staff with notes and a dynamic marking of *mp*.

77 3

Musical staff with notes and a dynamic marking of *mf-f*.

Musical staff with notes and a dynamic marking of *mf-f*.

85 (4 TIMES - TACET 1ST TIME)

Musical staff with notes and a dynamic marking of *mp-mf-f*.

Musical staff with notes and a dynamic marking of *mp-mf-f*.

93 (OPEN) 2 (ON CUE) 2

Musical staff with notes and a dynamic marking of *D.C. AL φ*.

CODA

Musical staff with notes and a dynamic marking of *f-mp*.

2ND TIME: FINE

Musical staff with notes and a dynamic marking of *ff*.

1st Bb TENOR SAX  
MODERATE FUNK

# COMPUTER

composed & arranged  
by Bob Mintzer

Handwritten musical score for 1st Bb Tenor Sax, titled "COMPUTER" by Bob Mintzer. The score is in 4/4 time and features a moderate funk style. It includes various musical notations such as dynamics (f, ff, mf), articulation (accents, slurs), and performance instructions (e.g., "PLAY 2ND TIME ONLY", "PLAY 4 TIMES"). The score is divided into measures with measure numbers 9, 17, 25, 33, and 39. The key signature has one flat (Bb) and the time signature is 4/4. The piece concludes with a double bar line and repeat dots.

Handwritten musical notation on a staff with a key signature of one flat and a common time signature. It features a series of quarter notes and rests.

Musical staff starting with measure 60. Includes a fermata over a measure, a circled measure number 63, and the instruction "(PLAY 4 TIMES)". The dynamic marking *f* is present.

Musical staff with rhythmic markings "(1-2-3)" and "(4)". It contains eighth and sixteenth notes.

Musical staff starting with measure 69. Includes a circled measure number 69, a fermata, and the instruction "(PLAY 2ND TIME ONLY)". The dynamic marking *mp* is present.

Musical staff starting with measure 77. Includes a circled measure number 77, a fermata, and the dynamic marking *mf-f*.

Musical staff with a key signature change to two sharps (F# and C#) and a common time signature. It contains quarter notes and rests.

Musical staff starting with measure 85. Includes a circled measure number 85 and the instruction "(PLAY 4 TIMES)". The dynamic markings *p-mp-mf-f* are present.

Musical staff with eighth notes and rests, including a key signature change to one flat.

Musical staff starting with measure 93. Includes a circled measure number 93, the instruction "(OPEN)", a fermata, the instruction "(ON CUE)", and the dynamic marking *D.C. AL φ*.

CODA

Musical staff for the CODA section, starting with measure 93. Includes a circled measure number 93, the instruction "(ON CUE)", and the dynamic marking *f-mp*.

Musical staff with eighth notes and rests, including a key signature change to one flat.

2ND TIME: \_\_\_\_\_ *ff*

2ND Bb TENOR SAX  
MODERATE FUNK

# COMPUTER

composed & arranged  
by Bob Mintzer

9 (PLAY 2ND TIME + AFTER D.C.)

w/TRBNS.

17

2

25

33 (PLAY 2ND TIME ONLY) (PLAY 4 TIMES)

(NO REPEAT OR D.C.)

1-2-3 4

39 7 47 (PLAY 2ND TIME ONLY)

"COMPUTER"

2ND B<sup>b</sup> TENOR SAX

Handwritten musical staff 1. Dynamics: *p*, *f*.

Handwritten musical staff 2. Dynamics: *f*. Measure 63 circled with "(PLAY 4 TIMES)".

Handwritten musical staff 3. Dynamics: *f*. Measures 63 and 64 circled with "4".

Handwritten musical staff 4. Measure 69 circled with "C/D (SOLO)".

Handwritten musical staff 5. Measure 77 circled with "PLAY 2ND TIME ONLY".

Handwritten musical staff 6. Dynamics: *mf-f*.

Handwritten musical staff 7. Measure 85 circled with "(PLAY 4 TIMES)". Dynamics: *p*, *mp*, *mf*, *f*.

Handwritten musical staff 8. Measure 93 circled with "(OPEN SOLO (NO CHORD))".

Handwritten musical staff 9. Measure 93 circled with "(ON CUE)".

D.C. AL  $\oplus$

CODA

Handwritten musical staff 10. Dynamics: *f-mp*.

Handwritten musical staff 11.

2ND TIME: FINE

2ND TIME: \_\_\_\_\_ *ff*



E<sup>b</sup> BARITONE SAX  
MODERATE FUNK

# COMPUTER

composed & arranged  
by Bob Mintzer

9 (PLAY 2ND TIME + AFTER D.C.)

W/TRBNS

(BOTH TIMES)

17

2

25

(NO REPEAT ON D.C.) 33 (PLAY 4 TIMES)

1-2-3 4

39 47

5

"COMPUTER" Eb BARITONE SAX

(PLAY BOTH TIMES)

63 (PLAY 4 TIMES)

(1-2-3)

(4)

69

3 (PLAY 2ND TIME ONLY)

3 (PLAY 2ND TIME ONLY)

77

w/TRBN.

mf-f

mp

mp

85

(PLAY 4 TIMES)

f-mp-mf-f

93

(OPEN)

2

(ON CUE)

2

D.C. AL ⊕

CODA

f-mp

2ND TIME: FINE

2ND TIME: \_\_\_\_\_ ff



"COMPLXER" 1st B<sup>b</sup> TRUMPET

63 (4 TIMES) 2 (1-2-3) 2 / 4

69 7 (PLAY 2ND TIME ONLY) mp

77 (PLAY 2ND TIME ONLY) f

(PLAY BOTH TIMES) mf-f

85 (4 TIMES - PLAY 3RD + 4TH TIME ONLY) mf-f

93 (OPEN) 2 (ON CUE) 2 D.C. AL ⊕

CODA f-mp 2ND TIME: FINE

2ND TIME: \_\_\_\_\_ ff

2ND B<sup>b</sup> TRUMPET  
MODERATE FUNK

# COMPUTER

composed & arranged  
by Bob Mintzer

(PLAY 2ND TIME ONLY)

f

(PLAY BOTH TIMES)

9

17

25

(PLAY 1ST TIME ONLY)

NO REPEAT ON D.C.!

33 (4 TIMES) 2 1-2-3 2

(4)

39 (OPT. TO FLUGELHORN)

f

(OPT. FLUGEL) (PLAY 2ND TIME ONLY)

mf

"COMPUTER"

2ND Bb TRUMPET

Handwritten musical score for 2nd Bb Trumpet, measures 63-93. The score includes various dynamics (f, mf, mp), articulations (accents, slurs), and performance instructions like "(TO TRPT.)", "(PLAY BOTH TIMES)", and "(4 TIMES)". Measure numbers 69, 77, and 85 are circled.

D.C. AL ⊕

CODA

Handwritten musical score for the CODA section, measures 93-98. It includes dynamics (f-mp) and performance instructions like "2ND TIME: FINE" and "2ND TIME: ff".

2ND TIME: \_\_\_\_\_ ff

# COMPUTER

composed & arranged  
by Bob Mintzer

3RD B $\flat$  TRUMPET  
MODERATE FUNK

(PLAY 2ND TIME ONLY)

*f*

(PLAY BOTH TIMES)

9

17

25

(PLAY 1ST TIME ONLY)

33 (4 TIMES - PLAY 3RD + 4TH TIMES ONLY) (1-2-3) (TACET 1ST TIME) (NO REPEAT ON D.C.)

39 (OPT. TO FLUGELHORN)

47 (OPT. FLUGEL) (PLAY 2ND TIME ONLY)

*mf*

"COMPUTER"

3RD Bb TRUMPET

Handwritten musical score for 3rd Bb Trumpet, measures 63-93. The score includes the following performance instructions and markings:

- Measure 63: (TO TRPT.) 4
- Measures 64-65: (PLAY BOTH TIMES) with accents (^) above notes.
- Measure 66: (63) (4 TIMES - PLAY 3RD + 4TH TIMES ONLY)
- Measures 67-68: (1-2-3) (TACET 1ST TIME)
- Measure 69: (69) (PLAY 2ND TIME ONLY)
- Measure 70: (7)
- Measure 71: (77) (PLAY 2ND TIME ONLY)
- Measure 72: (PLAY BOTH TIMES)
- Measure 73: (85) (4 TIMES - PLAY 3RD + 4TH TIMES ONLY)
- Measure 74: (93) (OPEN) 2
- Measure 75: (ON CUE) 2
- Measure 76: D.C. AL ⊕

CODA

Handwritten musical score for CODA, measures 94-95. The score includes the following performance instructions and markings:

- Measure 94: f-mp
- Measure 95: 2ND TIME: FINE

2ND TIME: \_\_\_\_\_ 11



# COMPUTER

composed & arranged  
by Bob Mintzer

4TH B $\flat$  TRUMPET  
MODERATE FUNK

(PLAY 2ND TIME ONLY)

f

(PLAY BOTH TIMES)

9

17

25

(PLAY 1ST TIME ONLY)

33 (4 TIMES - PLAY 3RD + 4TH TIMES ONLY)

1-2-3 (TACET 1ST TIME)

NO REPEAT ON D.C.!

4

39

(OPT. TO FLUGELHORN)

ff

47 (OPT. FLUGEL) (PLAY 2ND TIME ONLY)

mf

"COMPUTER"

4TH Bb TRUMPET

Handwritten musical score for 4th Bb Trumpet, measures 4 through 93. The score includes various performance instructions and dynamics.

- Measure 4: (TO TRPT.) 4
- Measures 5-8: (PLAY BOTH TIMES) with accents (^) above notes.
- Measure 6: (63) circled.
- Measures 9-12: (4 TIMES - PLAY 3RD + 4TH TIMES ONLY)
- Measures 13-16: (1-2-3) TACET 1ST TIME, then (4) with accents (^) above notes.
- Measures 17-20: (69) circled, (PLAY 2ND TIME ONLY), dynamics mp.
- Measures 21-24: (77) circled, C/D (SOLO: 2ND TIME ONLY), dynamics mf-f.
- Measures 25-28: C/D (SOLO: 2ND TIME ONLY), dynamics mf-f.
- Measures 29-32: (85) circled, (4 TIMES - TACET 1ST TIME), dynamics mp-mf-f.
- Measures 33-36: (93) circled, (OPEN) 2, (ON CUE) 2, dynamics D.C. AL.

CODA

Handwritten musical score for the CODA section, measures 94 through 100. Dynamics include f and mp.

2ND TIME: ————— ff

# COMPUTER

1ST TROMBONE  
MODERATE FUNK

composed & arranged  
by Bob Mintzer

Handwritten musical score for 1st Trombone, featuring various notes, rests, and performance instructions. The score is written in bass clef with a key signature of two flats (Bb, Eb) and a 4/4 time signature. The tempo is marked "MODERATE FUNK".

Measure 9: (PLAY 2ND TIME + AFTER D.C.)

Measure 17: (PLAY BOTH TIMES)

Measure 25: (PLAY 2ND TIME ONLY)

Measure 33: (PLAY 2ND TIME ONLY) (PLAY 4 TIMES)

Measure 39: ff

Measure 47: (PLAY 2ND TIME ONLY) mf

Measure 49: No REPEAT ON D.C.

Measure 51: 1-2-3

Measure 53: 4

Measure 55: ff

Measure 57: mf

Measure 59: #0

Measure 61: b0

"COMPUTER"

1ST TROMBONE

Handwritten musical notation on a staff with a key signature of two flats (Bb, Eb) and a common time signature (C). The notation includes a whole note chord with a flat (b2) and a fermata over it, followed by quarter notes and eighth notes.

Handwritten musical notation on a staff. Includes a circled measure number **63** and the instruction **(PLAY 4 TIMES)**. The notation features a series of eighth notes with accents (^) and a fermata.

Handwritten musical notation on a staff. Includes a circled measure number **69** and the instruction **(PLAY 2ND TIME ONLY)**. The notation features a series of eighth notes with accents (^) and a fermata.

Handwritten musical notation on a staff. Includes a circled measure number **69** and the instruction **(PLAY 2ND TIME ONLY)**. The notation features a series of eighth notes with accents (^) and a fermata.

Handwritten musical notation on a staff. Includes a circled measure number **77** and the instruction **W/BARI SAX**. The notation features a series of eighth notes with accents (^) and a fermata.

Handwritten musical notation on a staff. Includes a circled measure number **77** and the instruction **W/BARI SAX**. The notation features a series of eighth notes with accents (^) and a fermata.

Handwritten musical notation on a staff. Includes a circled measure number **85** and the instruction **(4 TIMES - TACET 1ST TIME)**. The notation features a series of eighth notes with accents (^) and a fermata.

Handwritten musical notation on a staff. Includes a circled measure number **85** and the instruction **(4 TIMES - TACET 1ST TIME)**. The notation features a series of eighth notes with accents (^) and a fermata.

Handwritten musical notation on a staff. Includes a circled measure number **93** and the instruction **(OPEN)**. The notation features a series of eighth notes with accents (^) and a fermata.

Handwritten musical notation on a staff. Includes a circled measure number **93** and the instruction **(ON CUE)**. The notation features a series of eighth notes with accents (^) and a fermata.

Handwritten musical notation on a staff. Includes the instruction **CODA**. The notation features a series of eighth notes with accents (^) and a fermata.

Handwritten musical notation on a staff. Includes the instruction **CODA**. The notation features a series of eighth notes with accents (^) and a fermata.

2ND TIME: \_\_\_\_\_ ff

# COMPUTER

2ND TROMBONE  
MODERATE FUNK

composed & arranged  
by Bob Mintzer

"COMPUTER" 2ND TROMBONE

Musical staff 1: Handwritten notation in B-flat major, 4/4 time. A slur covers the first four measures. The last two measures have a fermata.

Musical staff 2: Handwritten notation. Starts with a *p* dynamic. Includes the instruction "(PLAY BOTH TIMES)" above a group of notes. A circled measure number "63" is present.

Musical staff 3: Handwritten notation. Includes a "1-2-3" count and a "4" count. A *f* dynamic marking is present.

Musical staff 4: Handwritten notation. Starts with a circled measure number "69" and the instruction "(PLAY 2ND TIME ONLY)".

Musical staff 5: Handwritten notation. Starts with a *mp* dynamic marking.

Musical staff 6: Handwritten notation. Starts with a circled measure number "77" and a *mf-f* dynamic marking.

Musical staff 7: Handwritten notation. Includes the instruction "(PLAY 4 TIMES)" above the notes.

Musical staff 8: Handwritten notation. Starts with a circled measure number "85" and a *p-mf-mf-f* dynamic marking.

Musical staff 9: Handwritten notation. Starts with a circled measure number "93" and the instruction "(OPEN)".

Musical staff 10: Handwritten notation. Includes the instruction "(ON CUE)" and the marking "D.C. AL".

Musical staff 11: Handwritten notation. Starts with a "CODA" marking and a *f-mp* dynamic marking.

Musical staff 12: Handwritten notation. Includes the instruction "2ND TIME: FINE" above the notes.

2ND TIME: \_\_\_\_\_ *ff*

# COMPUTER

3RD TROMBONE  
MODERATE FUNK

composed & arranged  
by Bob Mintzer

**Staff 1:** Starts with a dynamic marking of *f*. Contains a series of eighth notes with accents.

**Staff 2:** Continues the eighth-note pattern. Ends with a double bar line and repeat dots.

**Staff 3:** Starts with a circled measure number **9**. Contains a rest followed by eighth notes. Includes the instruction: *(PLAY 2ND TIME + AFTER D.C.)*

**Staff 4:** Contains quarter notes with dynamics *mp* and *f*. Includes the instruction: *(PLAY BOTH TIMES)*

**Staff 5:** Starts with a circled measure number **17**. Contains eighth notes with accents.

**Staff 6:** Contains quarter notes with dynamics *mp* and *f*.

**Staff 7:** Starts with a circled measure number **25**. Includes the instruction: *(PLAY 2ND TIME ONLY)*. Contains quarter notes with dynamics *mp* and *f*. Includes the instruction: *(PLAY BOTH TIMES)*

**Staff 8:** Starts with a circled measure number **33**. Includes the instruction: *(PLAY 4 TIMES)*. Contains eighth notes with accents. Includes the instruction: *(NO REPEAT ON D.C.)*

**Staff 9:** Starts with a circled measure number **39**. Contains eighth notes with accents. Includes the instruction: *(PLAY 2ND TIME ONLY)*

**Staff 10:** Starts with a circled measure number **47**. Contains quarter notes with dynamics *ff* and *mf*. Includes the instruction: *(PLAY 2ND TIME ONLY)*

**Staff 11:** Contains a long note with a slur over it, ending with a key signature change to one flat (Bb, Eb).

"COMPUTER"

3RD TROMBONE

Musical staff 1: Treble clef, key signature of two flats. Contains a long note with a slur and a fermata, followed by a quarter rest, a quarter note, and a half note.

Musical staff 2: Treble clef, key signature of two flats. Starts with a quarter rest, followed by a measure with notes marked with accents and a dynamic of *f*. A repeat sign is present with a circled measure number 63 and the instruction "(PLAY 4 TIMES)".

Musical staff 3: Treble clef, key signature of two flats. Contains eighth notes with accents and a dynamic of *f*. A bracket labeled "1-2-3" covers the first three notes, and a bracket labeled "4" covers the fourth note.

Musical staff 4: Treble clef, key signature of two flats. Starts with a circled measure number 69 and the instruction "(PLAY 2ND TIME ONLY)". The staff contains eighth notes with accents and a dynamic of *mp*.

Musical staff 5: Treble clef, key signature of two flats. Continues the eighth-note pattern with accents and a dynamic of *mf-f*.

Musical staff 6: Treble clef, key signature of two flats. Continues the eighth-note pattern with accents and a dynamic of *mf-f*.

Musical staff 7: Treble clef, key signature of two flats. Continues the eighth-note pattern with accents and a dynamic of *mf-f*.

Musical staff 8: Treble clef, key signature of two flats. Starts with a circled measure number 85 and the instruction "(PLAY 4 TIMES)". Contains eighth notes with accents and a dynamic of *p-mp-mf-f*.

Musical staff 9: Treble clef, key signature of two flats. Continues the eighth-note pattern with accents and a dynamic of *p-mp-mf-f*.

Musical staff 10: Treble clef, key signature of two flats. Contains two measures of whole rests. The first measure is marked "(OPEN)" and the second "(ON CUE)". Below the staff is the instruction "D.C. AL ⊕".

Musical staff 11: Treble clef, key signature of two flats. Starts with the word "CODA" and contains eighth notes with accents and a dynamic of *f-mp*.

Musical staff 12: Treble clef, key signature of two flats. Continues the eighth-note pattern with accents and a dynamic of *f-mp*. The instruction "2ND TIME: FINE" is written above the staff.

2ND TIME: \_\_\_\_\_ *ff*



# COMPUTER

4TH TROMBONE  
MODERATE FUNK

composed & arranged  
by Bob Mintzer

Handwritten musical score for 4th Trombone part of "Computer" by Bob Mintzer. The score is in 4/4 time with a key signature of two flats (Bb, Eb). It consists of ten staves of music. The first staff starts with a dynamic marking of "f". The second staff has a circled measure number "9" and a handwritten instruction "(PLAY 2ND TIME + AFTER D.C.)". The third staff has a circled measure number "17" and a handwritten instruction "(BOTH TIMES)" above a measure. The fourth staff has a circled measure number "25". The fifth staff has a circled measure number "33" with a handwritten instruction "(NO REPEAT ON D.C.)" and another circled measure number "33" with "(PLAY 4 TIMES)". The sixth staff has a circled measure number "39" and a circled measure number "47". The seventh staff has a circled measure number "47" and a handwritten instruction "(PLAY 2ND TIME ONLY)". The eighth staff has a circled measure number "47" and a circled measure number "3". The ninth staff has a circled measure number "47" and a circled measure number "3". The tenth staff has a circled measure number "47" and a circled measure number "3". The score includes various musical notations such as notes, rests, slurs, and dynamic markings like "ff" and "mf".

"COMPUTER" 4TH TROMBONE

4 (PLAY BOTH TIMES) (63) (PLAY 4 TIMES)

69 3 (PLAY 2ND TIME ONLY) 3 (PLAY 2ND TIME ONLY)

77 mf-f

85 (PLAY 4 TIMES) p-mp-mf-f

93 (OPEN) 2 (ON CUE) 2

D.C. AL ⊕

CODA

f-mp

2ND TIME: FINE

2ND TIME: \_\_\_\_\_ ff

# COMPUTER

PIANO  
MODERATE FUNK

composed & arranged  
by Bob Mintzer

Handwritten musical score for piano, titled "COMPUTER" by Bob Mintzer. The score is in 4/4 time and consists of five systems of music. The first system shows a piano introduction with a melody in the right hand and a bass line in the left hand. The second system continues the melody and bass line. The third system is a chord progression with diamond-shaped chord symbols above the staff and slash marks below. The fourth system continues the chord progression. The fifth system concludes the piece with a final chord and a slash mark. The score includes various musical notations such as dynamics (f), accents (>), and slurs.

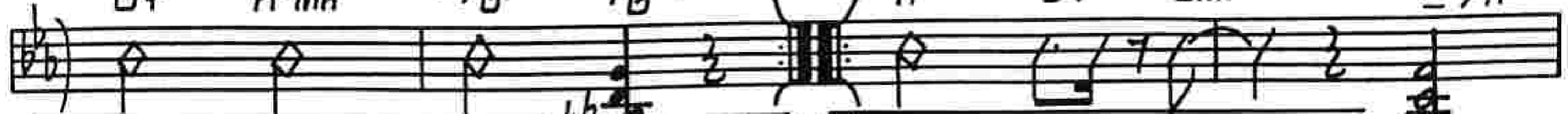
Chord progression labels:

- System 3: Cm<sup>7</sup>(ADD4), A<sup>b</sup>MA<sup>7</sup>, Eb TRIAD / G, Fmi<sup>9</sup>(ADD4)
- System 4: F<sup>7</sup>(#9), B<sup>b</sup>mi<sup>9</sup>(ADD4), B<sup>b</sup>mi<sup>9</sup> A<sup>b</sup>13, G<sup>7</sup> (17), Cm<sup>9</sup>(ADD4)
- System 5: A<sup>b</sup>MA<sup>7</sup>, Eb TRIAD / G, Fmi<sup>9</sup>(ADD4), F<sup>7</sup>(#9), B<sup>b</sup>mi<sup>9</sup>(ADD4), B<sup>b</sup>7(#9)

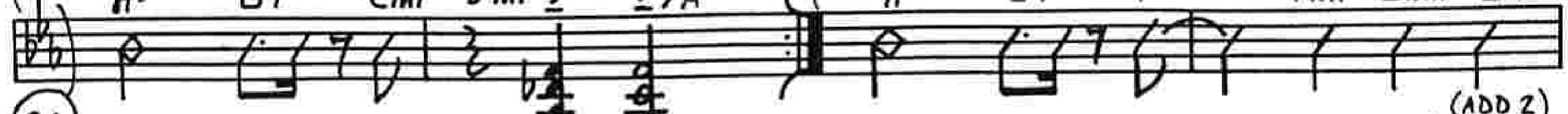
25 Ebmi9 (ADD4) C7(#9) Fmi9 Bb+7 Db/Eb Eb13 Gb/Ab Ab13



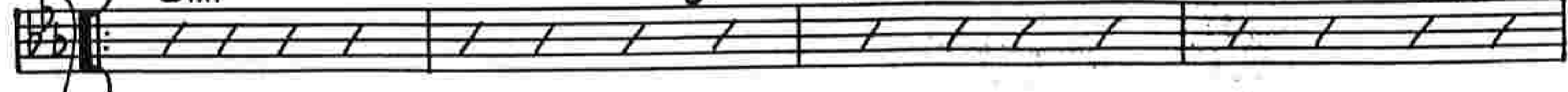
G+7 AbMA7 Ab/Bb G/B (NO REPEAT ON D.C.) 33 (PLAY 4 TIMES) Ab13 G+7 Cmi7 (ADD 2) F TRIAD = / A



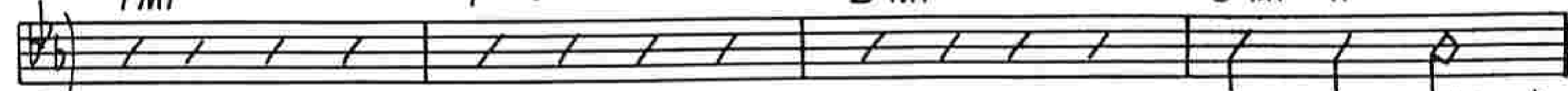
(1-2-3) Ab13 G+7 Cmi7 Bbmi7 F TRIAD (ADD 2) = / A (4) Ab13 G+7 F#7(#11) Fmi9 EbMA9 G+7



39 Cmi7 Cmi7/Bb AbMA7 (ADD 2) Eb TRIAD / G



Fmi9 F7(#9) Bbmi9 Bbmi9 Ab13 G+7



47 Cmi7 AbMA7 (ADD 2) Eb TRIAD / G



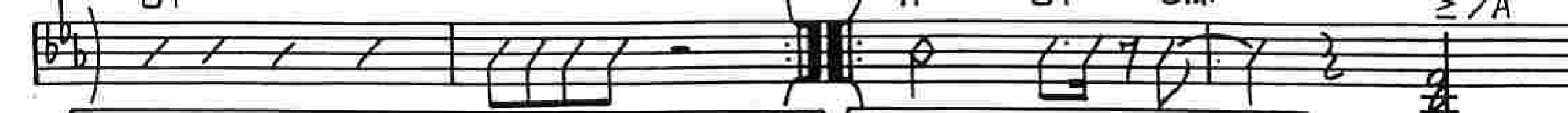
Fmi9 F+7(#9) Bbmi9 Bb+7



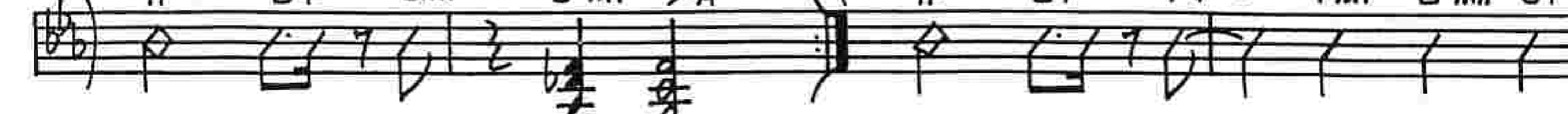
Ebmi9 C7(#9) Fmi9 Bb+7 Db/Eb Eb13 GbMA7/Ab



G+7 (63) PLAY 4 TIMES Ab13 G+7 Cmi7 (ADD 2) F TRIAD = / A



(1-2-3) Ab13 G+7 Cmi7 Bbmi7 F TRIAD (ADD 2) = / A (4) Ab13 G+7 F#7(#11) Fmi9 EbMA9 G+7



# "COMPUTER" PIANO

69

(TENOR SOLO)

Musical notation for measures 69-76. The system consists of two staves. The upper staff contains chords with stems pointing up, and the lower staff contains a melodic line with stems pointing down. The dynamic marking *p-mp* is written in the first measure.

F13

Musical notation for measures 77-84. The system consists of two staves. The upper staff contains chords with stems pointing up, and the lower staff contains a melodic line with stems pointing down. The dynamic marking *mf-f* is written in the first measure.

77

Musical notation for measures 85-92. The system consists of two staves. The upper staff contains chords with stems pointing up, and the lower staff contains a melodic line with stems pointing down. The dynamic marking *mf-f* is written in the first measure.

F13

Musical notation for measures 93-100. The system consists of two staves. The upper staff contains chords with stems pointing up, and the lower staff contains a melodic line with stems pointing down.

85

(4 TIMES)  
8

93

(OPEN)  
2

(ONCUE)

Musical notation for measures 101-108. The system consists of two staves. The upper staff contains chords with stems pointing up, and the lower staff contains a melodic line with stems pointing down. The dynamic marking *D.C. AL C* is written at the end of the system.

D.C. AL C

CODA

8

2ND TIME: FINE

# COMPUTER

composed & arranged  
by Bob Mintzer

BASS  
MODERATE FUNK

Handwritten musical score for bass, featuring ten staves of music. The score includes various chord notations and performance instructions:

- Staff 1:**  $C_{mi}^7$ ,  $A_{bMA}^7$ ,  $E_{b}^{(ADD 2) TRIAD / G}$
- Staff 2:**  $F_{mi}^7$ ,  $C_{mi}^7$ ,  $D_{b/O} F/O$ ,  $F/B_{b}$ ,  $D_{b}/G$ ,  $G/B$
- Staff 3:**  $C_{mi}^7$  (FUNK),  $A_{bMA}^7$ ,  $E_{b}^{(ADD 2) TRIAD / G}$
- Staff 4:**  $F_{mi}^9$ ,  $F_{+}^7(\#9)$ ,  $B_{bmi}^9$ ,  $B_{bmi}^9 A_{b13} G_{+}^7$
- Staff 5:**  $C_{mi}^9(ADD 4)$ ,  $A_{bMA}^7$ ,  $E_{b}^{(ADD 2) TRIAD / G}$
- Staff 6:**  $F_{mi}^9(ADD 4)$ ,  $F_{+}^7(\#9)$ ,  $B_{bmi}^9(ADD 4)$ ,  $B_{b+}^7(\#9)$
- Staff 7:**  $E_{bmi}^9(ADD 4)$ ,  $C_{+}^7(\#9)$ ,  $F_{mi}^9$ ,  $B_{b+}^7$
- Staff 8:**  $D_{b}/E_{b}$ ,  $E_{b13}$ ,  $G_{b}/A_{b}$ ,  $A_{b13}$ ,  $G_{+}^7$ ,  $A_{bMA}^7$ ,  $A_{b}/B_{b}$ ,  $G/B$  (NO REPEAT ON D.C.)
- Staff 9:**  $A_{b13}$ ,  $G_{+}^7$ ,  $C_{mi}^7$ ,  $(ADD 2) F TRIAD \geq / A$ ,  $1-2-3 A_{b13} G_{+}^7$ ,  $C_{mi}^7$ ,  $B_{bmi}^7$ ,  $(ADD 2) F TRIAD / A$
- Staff 10:**  $4 A_{b13} G_{+}^7$ ,  $F_{\#}^7(\#11)$ ,  $F_{mi}^9$ ,  $E_{bMA}^9 G_{+}^7$ ,  $C_{mi}^7$ ,  $C_{mi}^7 / G_{b}$
- Staff 11:**  $A_{bMA}^7$ ,  $E_{b}^{(ADD 2) TRIAD / G}$ ,  $F_{mi}^9$ ,  $F_{+}^7(\#9)$ ,  $B_{bmi}^9$

Additional performance instructions include: **(9)**, **(17)**, **(25)**, **(33)** SLAP (PLAY 4 TIMES), and **(39)**.

"COMPUTER" BASS

(ADD 2) Eb TRIAD / G

Bbmi9 Ab13 G+7 (47) Cmi7

AbMA7

Musical staff with rhythmic slashes and a whole note chord.

Fmi9

F+7(#9)

Bbmi9

Bb+7

Ebmi9

Musical staff with rhythmic slashes.

C+7(#9)

Fmi9

Bb+7

Db/Eb

Eb13

GbMA7/Ab

Musical staff with rhythmic slashes.

G+7

(63)

Ab13 SLAP

G+7

Cmi7

(ADD 2) F TRIAD / A

Musical staff with notes and rests.

(PLAY 4 TIMES)

(1-2-3)

Ab13

G+7

Cmi7

Bbmi7

(ADD 2) F TRIAD / A

Ab13

G+7

F#7(#11)

Fmi9

EbMA9

G+7

Musical staff with notes and rests.

(69)

p-mp

Musical staff with notes and rests.

Musical staff with notes and rests.

(77)

mf-f

Musical staff with notes and rests.

Musical staff with notes and rests.

(85)

(4 TIMES) 8

(93)

(OPEN) 2

(ON CUE)

Musical staff with notes and rests.

D.C. AL ⊕

CODA

8

2ND TIME: FINE

Musical staff with notes and rests.

# DRUMS

# COMPUTER

composed & arranged  
by Bob Mintzer

MODERATE FUNK

(HI-HAT 2ND TIME ONLY)

9

17

25

(NO REPEAT  
ON D.C.)

33 (PLAY 4 TIMES - HI-HAT)

(1-2-3) (4)

FILL

39



"COMPUTER" DRUMS

47

63 (PLAY 4 TIMES - HI-HAT)

69 (CLOSED HI-HAT) GRADUAL BUILD: INCREASE FILLS (OPEN HI-HAT) (CLOSED HI-HAT)

85 (4 TIMES)

93 (OPEN) LATIN SOLO FILLS BEHIND SAX SOLO (ON CUE - TOM)

CODA